

Image segmentation

Francisco Gómez

MMS

U. Central and UJTL

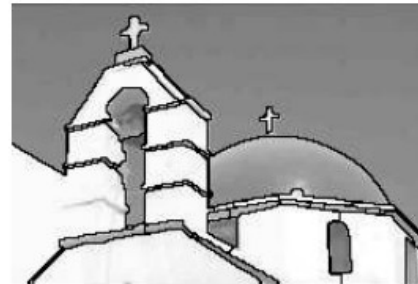
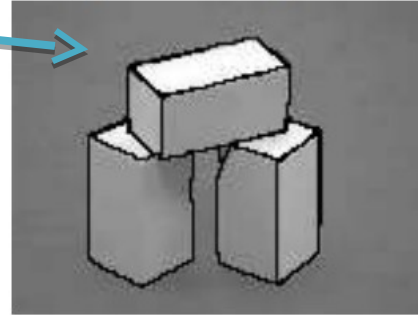
Segmentation

- Aim: cluster pixels into salient image regions, i.e., regions corresponding to individual surfaces, objects, or natural parts of objects.



Example segmentations

Disjoint image regions



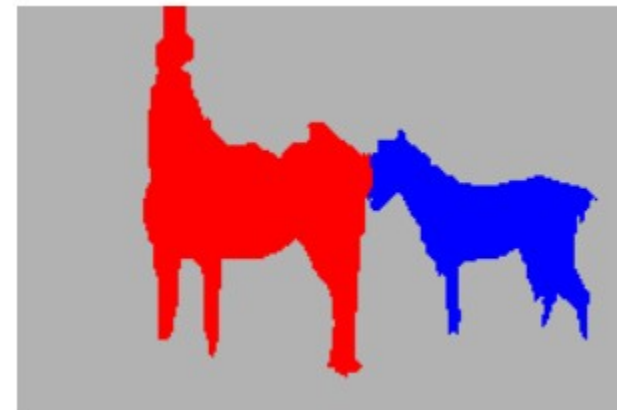
- “Look, there is a baby horse with its mommy!”

Reasoning

1. Follow pointing gesture.
2. Acquire image.
3. horse is an animal
4. animal \leadsto quadruped
5. baby horse \leadsto small horse

Visual Task: Seek correlates of two similar quadrupeds in image, one smaller than the other.

Image



Questions

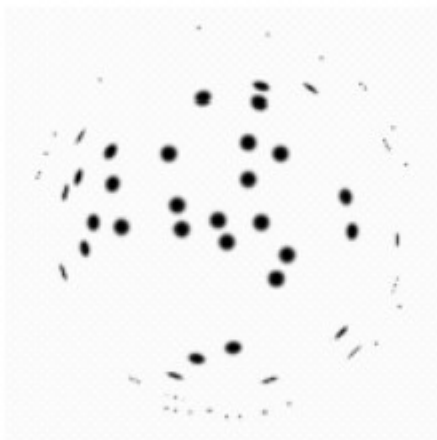
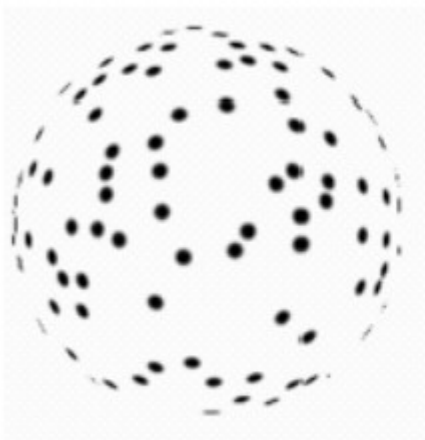
- How well can we expect to segment images without recognizing objects (i.e. bottom-up segmentation)?
- What determines a segment? How can we pose the problem mathematically?
- How do we solve the specified problem(s)?
- How can we evaluate the results?

Ideas

- Token whatever we need to group (pixels, points, surface elements)
- Bottom up segmentation
 - Tokens are together because they are locally coherent
- Top down segmentation
 - Tokens belong together because they lie on the same object

- Partitioning
 - Divide into regions with coherent internal properties
- Grouping
 - Identify sets of coherent tokens in the image

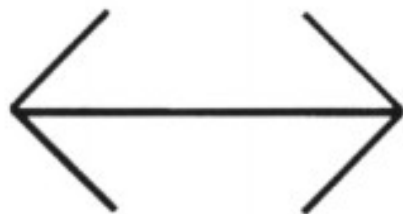
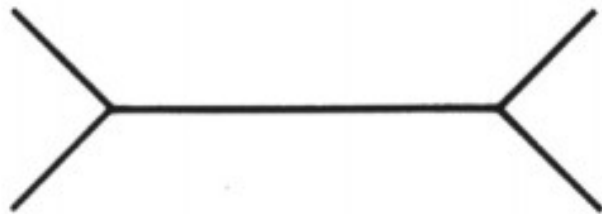
How you can group these tokens?



Grouping and Gestalt

- Gestalt: German for form, whole, group
- Laws of Organization in Perceptual Forms (Gestalt school of psychology) Max Wertheimer 1912-1923

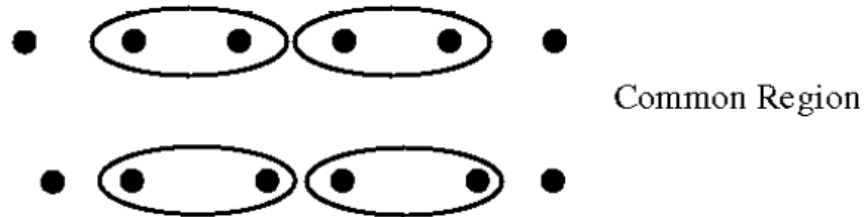
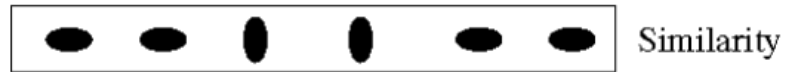
“there are contexts in which what is happening in the whole cannot be deduced from the characteristics of the separate pieces, but conversely; what happens to a part of the whole is, in clearcut cases, determined by the laws of the inner structure of its whole”



Muller-Layer effect:

This effect arises from some property of the relationships that form the whole rather than from the properties of each separate segment.

Gestalt Laws



Emergence



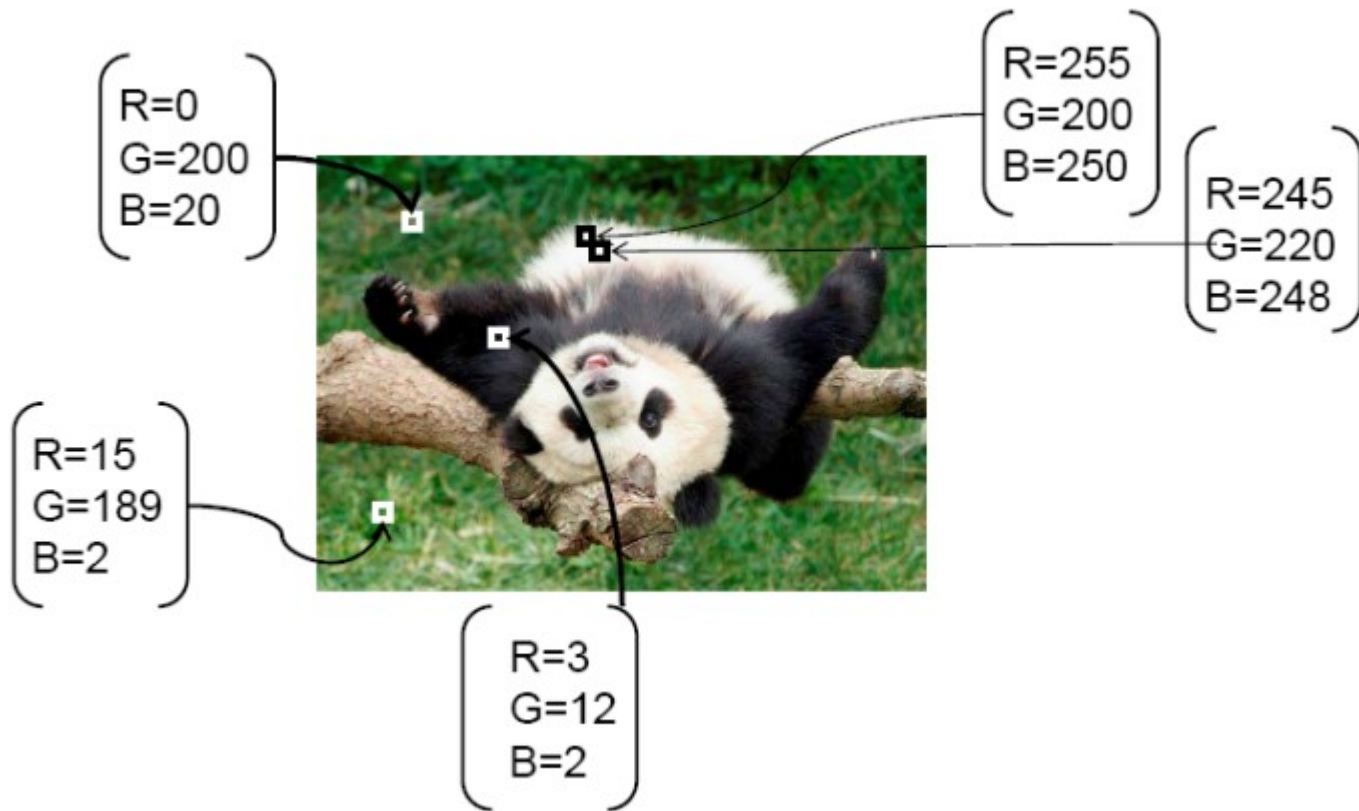
Segmentation as clustering

- Cluster together tokens that share similar visual characteristics
 - k-means
 - Mean shift
 - Graph cut

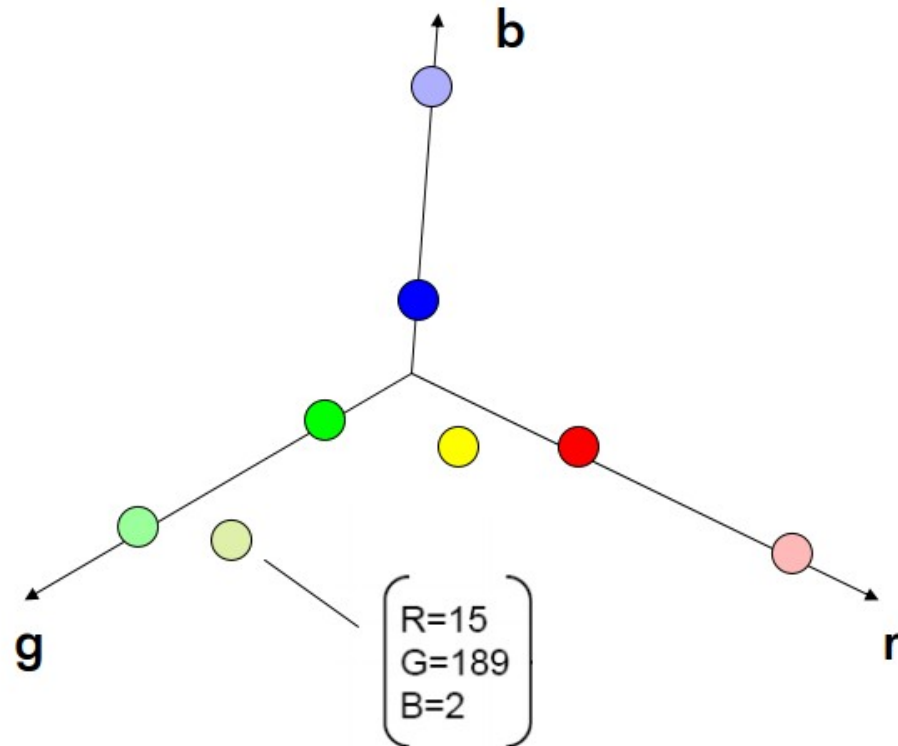
Feature space

- Tokens are identified by visual characteristics:
 - Position
 - Color
 - Texture
 - Motion vector
 - Size
 - Orientation

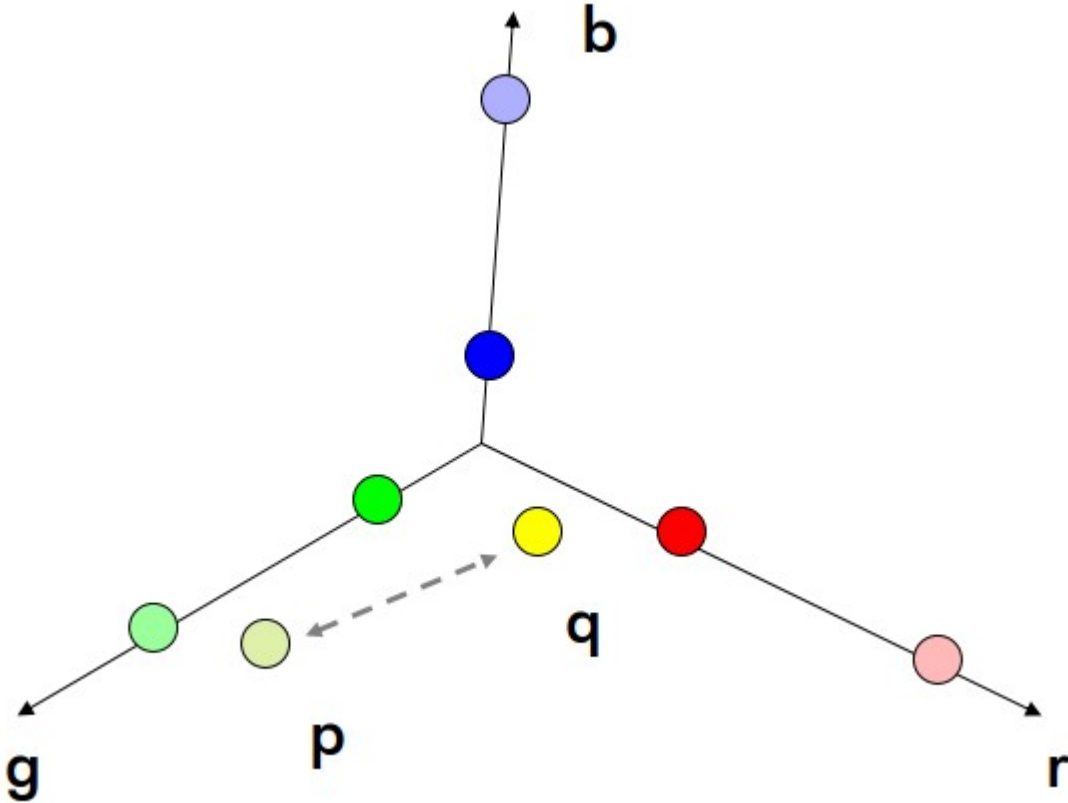
Feature space



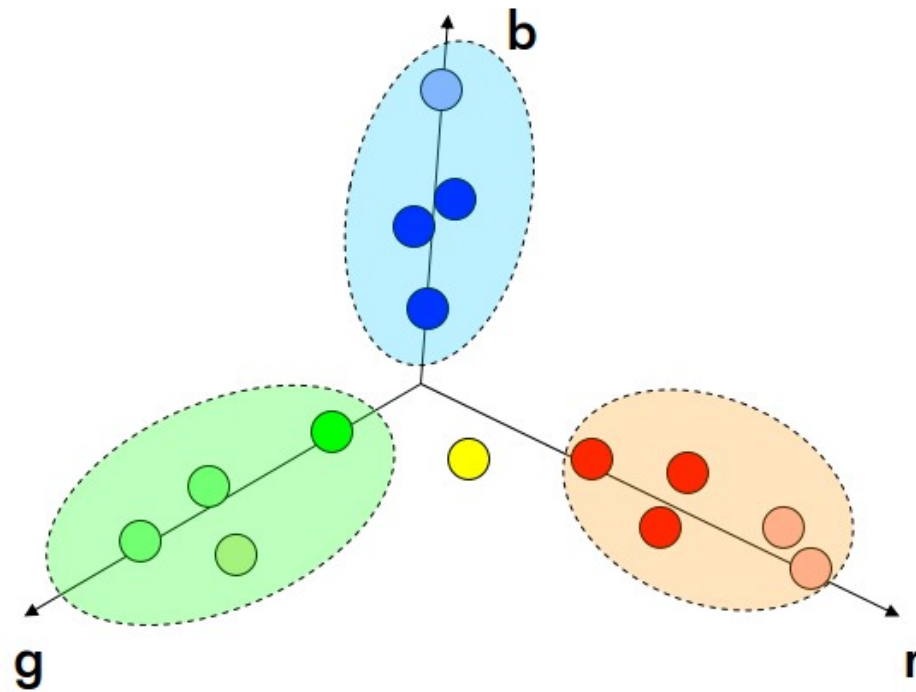
Tokens are points in the feature space



Distance between tokens



High similarity



K-means clustering

- Initialization: Given K categories, N points in feature space. Pick K points randomly; these are initial cluster centers (means) m_1, \dots, m_K . Repeat the:
 1. Assign each of the N points, x_j , to clusters by nearest m_i
 2. Re-compute mean m_i of each cluster from its member points
 3. If no mean has changed more than some ε , stop

$$e(\mathbf{m}_i) = \sum_{i=1}^{n_c} \sum_{j; c_j=i} |\mathbf{x}_j - \mathbf{m}_i|^2$$

$$\frac{\partial e}{\partial \mathbf{m}_k} = \sum_{j; c_j=k} -2(\mathbf{x}_j - \mathbf{m}_k) = 0$$

$$\mathbf{m}_k = \frac{\sum_{j; c_j=k} \mathbf{x}_j}{\sum_{j; c_j=k} 1} = \frac{1}{n_k} \sum_{j; c_j=k} \mathbf{x}_j$$

K-means intensity

Image



Clusters on intensity



Clusters on color



example

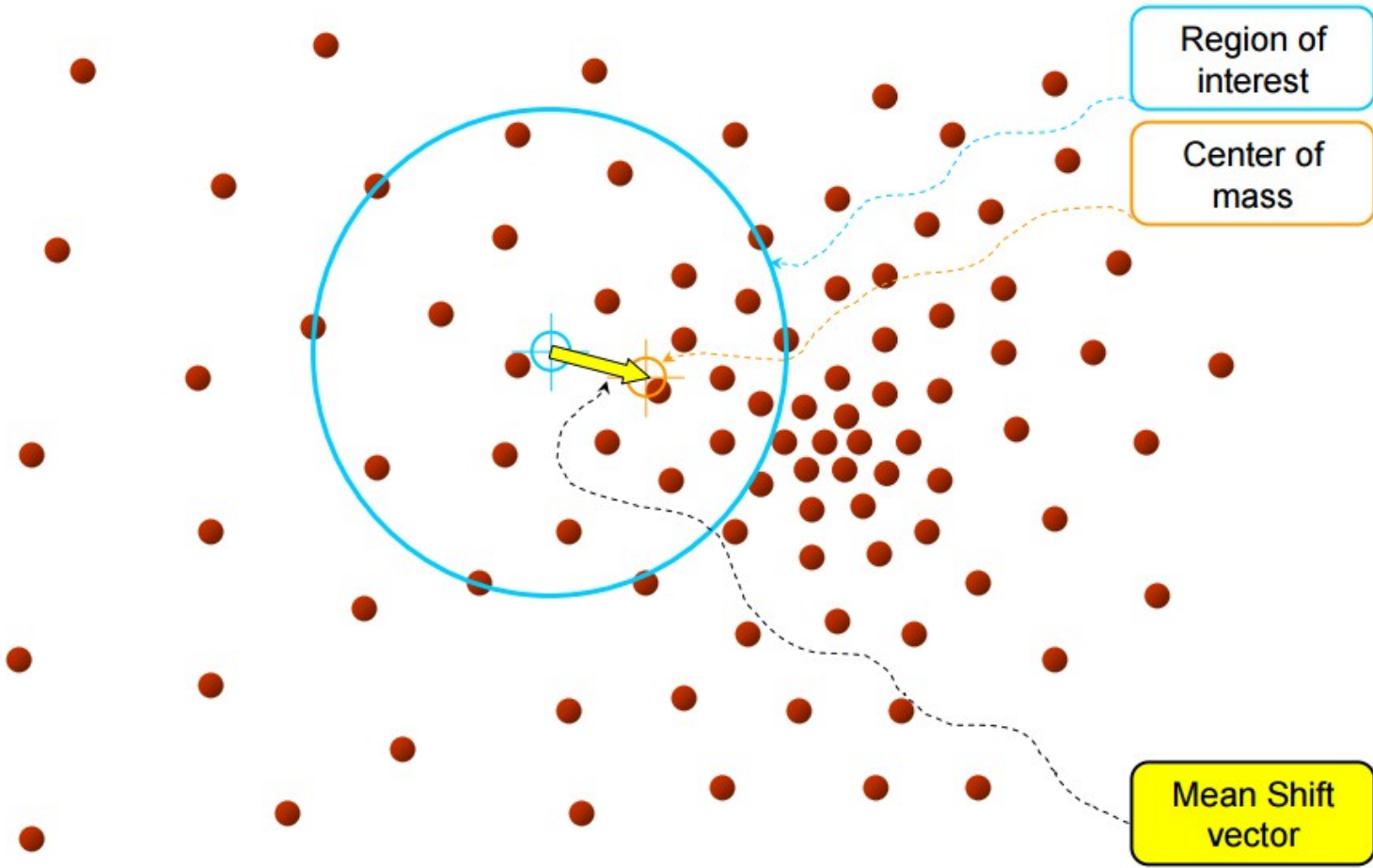
```
he = imread('hestain.png');
imshow(he),
cform = makecform('srgb2lab');
lab_he = applycform(he,cform)
ab = double(lab_he(:,:,2:3));
nrows = size(ab,1);
ncols = size(ab,2);
ab = reshape(ab,nrows*ncols,2);
nColors = 3; % repeat the clustering 3 times to avoid local minima
[cluster_idx, cluster_center] =
kmeans(ab,nColors,'distance','sqEuclidean','Replicates',3);
pixel_labels = reshape(cluster_idx,nrows,ncols);
imshow(pixel_labels,[]),
title('image labeled by cluster index');
```

Pros and cons

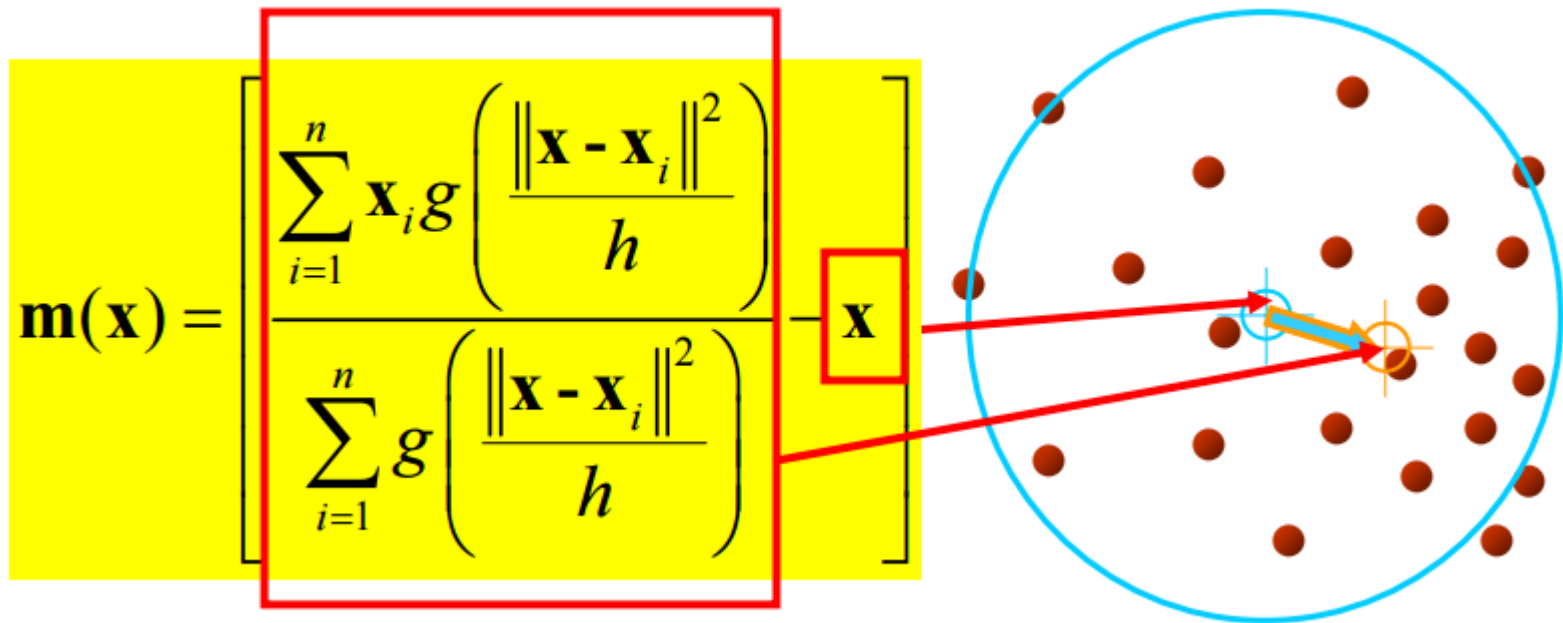
- Pros
 - Simple and fast
 - Converge to a local minimum
- Cons
 - Need to pick K
 - Sensitive to initializations
 - Sensitive to outliers

Mean shift

- The mean shift algorithm seeks a mode or local maximum of density of a given distribution
 - Choose a search window (width and location)
 - Compute the mean of the data in the search window
 - Center the search window at the new mean location
 - Repeat until convergence

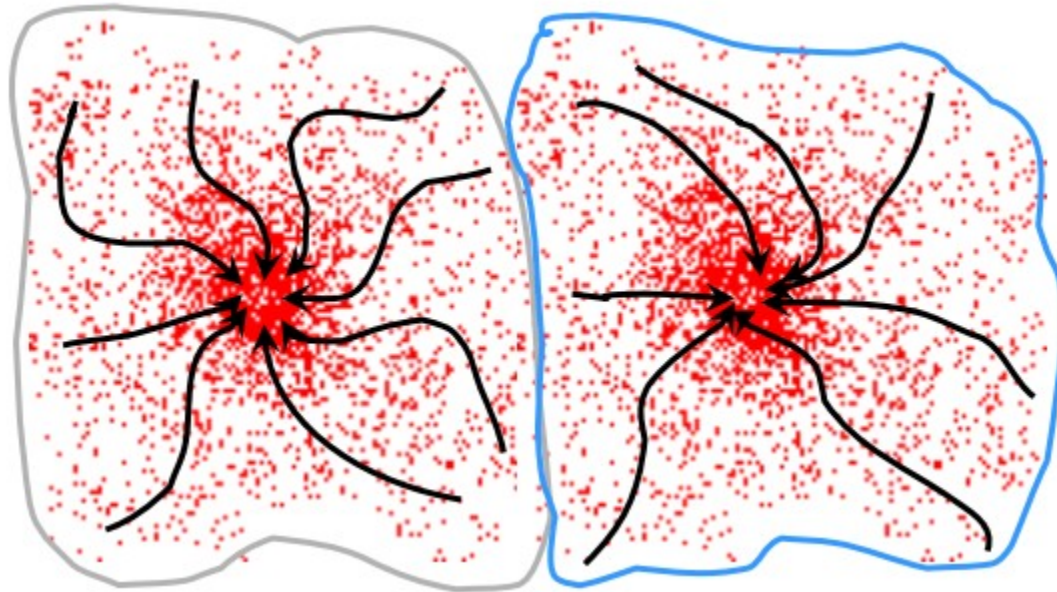


Computing the mean shift

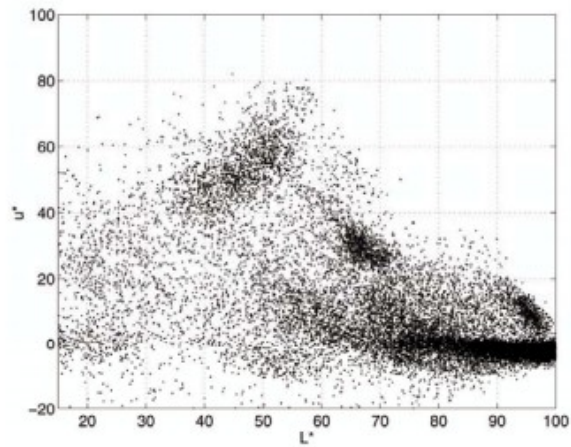


Attraction basin

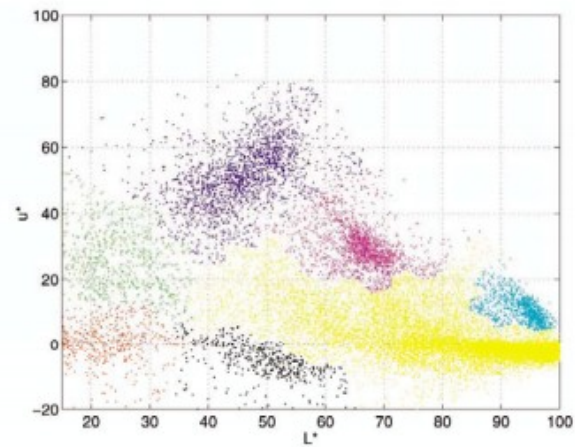
- Cluster: all data points in the attraction basin of a mode



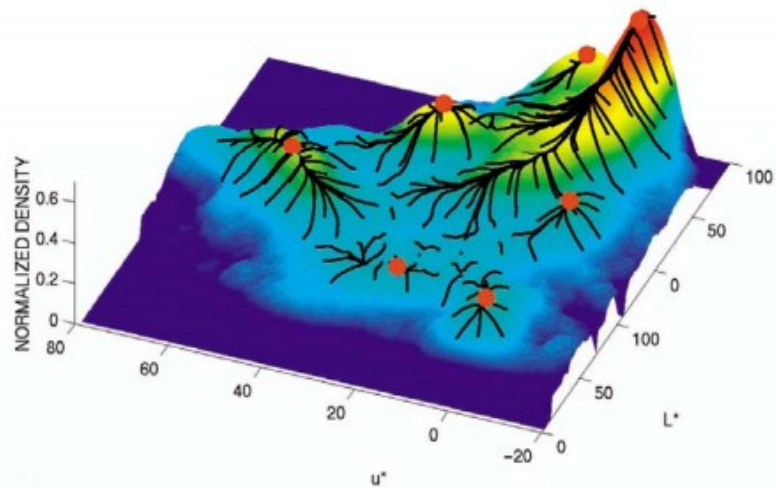
Attraction basin



(a)



(b)



Example

<http://www.mathworks.com/matlabcentral/fileexchange/10161-mean-shift-clustering>

Mean shift segmentation

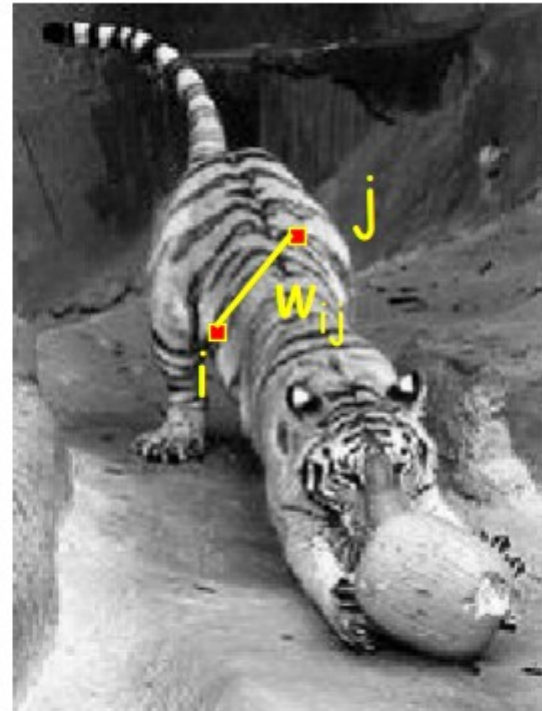
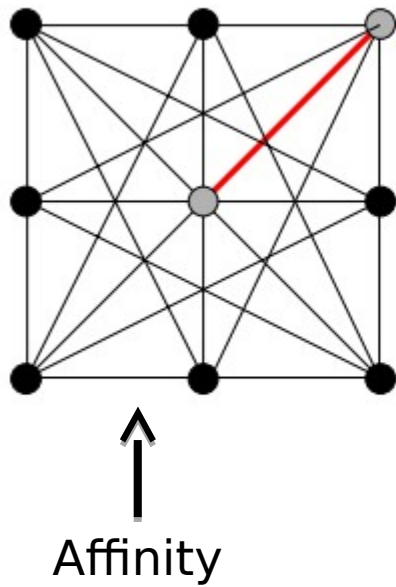


- Pros
 - Does not assume spherical clusters
 - Just a single parameter
 - Finds variable number of modes
- Cons
 - Output dependent of the window size
 - Computationally expensive
 - Problems with higher dimensions

Graph based segmentation

- Represent features and relationships using a graph
- Cut the graph and get the subgraphs with strong interior links and weak exterior links

Graph construction



Affinity

Distance

$$aff(x, y) = \exp\left\{-\left(\frac{1}{2\sigma_d^2}\right)\left(\|x - y\|^2\right)\right\}$$

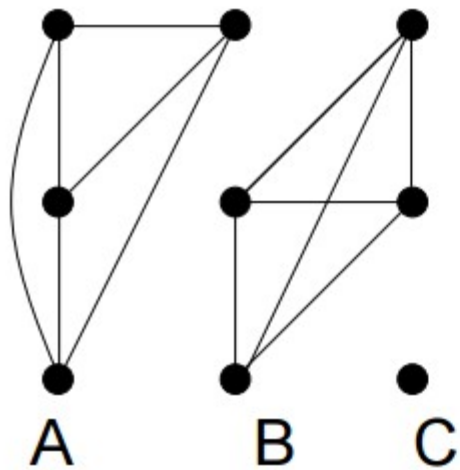
Intensity

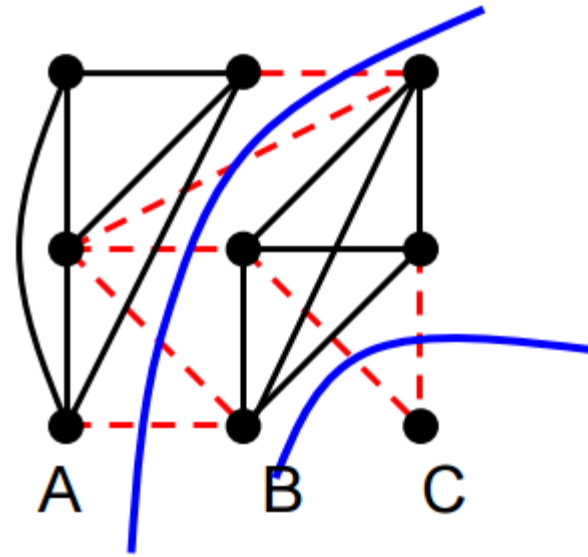
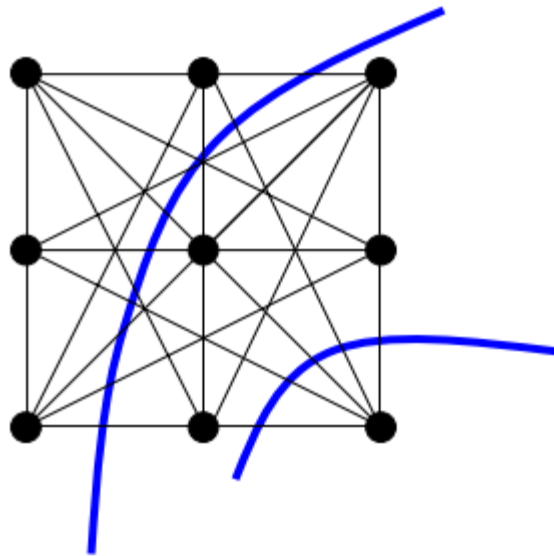
$$aff(x, y) = \exp\left\{-\left(\frac{1}{2\sigma_i^2}\right)\left(\|I(x) - I(y)\|^2\right)\right\}$$

Color

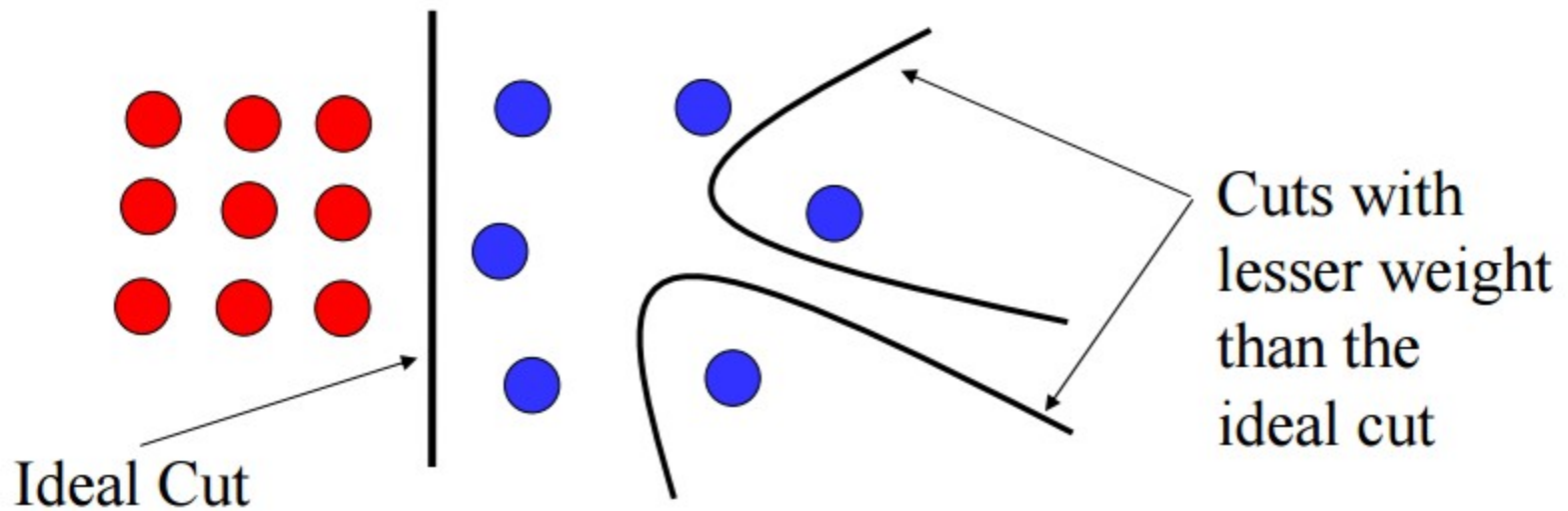
$$aff(x, y) = \exp\left\{-\left(\frac{1}{2\sigma_c^2}\right)\left(\|c(x) - c(y)\|^2\right)\right\}$$

Segmentation by graph partitioning





- CUT: Set of edges whose removal makes a graph disconnected
 - Cost of a cut: sum of weights of cut edges
- A graph CUT is a segmentation



- Drawback: minimum cut tends to cut off very small, isolated components

Normalized cut

$$\frac{\text{cut}(A, B)}{\text{assoc}(A, V)} + \frac{\text{cut}(A, B)}{\text{assoc}(B, V)}$$

$\text{assoc}(A, V)$ = sum of weights of all edges in V that touch A

- The exact solution is NP-hard but an approximation can be computed by solving a generalized eigenvalue problem

- Pros
 - Generic framework, can be used with many different features and affinity formulations
- Cons
 - High storage requirement and time complexity
 - Bias towards partitioning into equal segments

Example

